

CS2021 ASSIGNMENT 12 (Due Date: Dec 31, 2021)

Question 1

- (a) C language is a compiled language or an interpreted language?
- (b) In the heading of a C program, it always includes a number of header files like below.

```
#include <stdio.h>
#include <math.h>
```

What is the purpose for adding such header files?

- (c) What is the purpose for the declaration of the variables and their data types in the beginning of the program?
- (d) State three C compilers which are commonly installed in a computer.
- (e) Owing to let a compiler to convert the source code of "printf" to machine code, which header file has to be included?
- (f) If we would like a C compiler to ignore a command, what could we add in the program source code file?

Answer:

- (a) Compiled language.
- (b) Some functions, like *printf()* and *scanf()*, their subroutines are included in the header file "stdio.h". The header files are used for a compiler to get the codes for the functions.
- (c) First, it lets the compiler to check if there is data type mismatch in a command. Second, it lets an operating system to allocate the working space for running the program successfully.
- (d) For Windows operating systems, two exemplar compilers are DevC and Borland Turbo C compilers. C IDE is a compiler for MacOS. GCC is a compiler for either Linux or Unix operating system.

- (e) `stdio.h`
- (f) Add remark (or comment) in the way like the following.

```
/*
    for(i=0; i<5; i++)
        printf("*");
*/
```

The for-loop will be ignored during compilation.

Question 2

- (a) What is the difference between a pseudo-code program and a C program source code?
- (b) A C program which can be compiled by a C compiler X. It might not be compiled by another C compiler Y. Explain the reason(s) why?

Answer:

- (a) A pseudo-code is a summary of the procedure to be executed in the program. It could be a list of steps written in English or a list of steps written in programming language. A C program source code is the detail listing of the commands which have to be conformed to the syntax of the programming language.
- (b) Different compilers might have slightly different design for the set of header files. For instance, the subroutine a function call, say `xxx()` might have been included in the `abc.h` of the X compiler. But, the subroutine of `xxx()` might have not been defined in the `abc.h` in the Y compiler. Thus, the source code which can be compiled by the X compiler might not be able to be compiled by the Y compiler.

Question 3

This question is about the program command in Section 6.5 in the C Programming lecture note.

- (a) In the program, the header files "stdlib.h", "time.h" and "math.h" are included. Explain why they are included.
- (b) In the program, two commands are added above "main()".

```
#define PI 3.14159265358979323846
float randu(void);
```

Explain why they are added and why they are added above "main()".

- (c) In the function "randu()", "(float)" is put in a command.

```
randnum = (float) rand()/RAND_MAX;
```

Explain why it is added in here. If "(float)" is removed, which number will be returned by the function "randu()".

- (d) What is the purpose of the following command?

```
srand(time(NULL));
```

What will be the consequence if this command is removed?

Answer:

- (a) In the program, the subroutines of the function calls *srand()* and *rand()* are defined in the *stdlib.h* header file. The subroutine of the function call *time()* is defined in the *time.h* header file. The subroutines of *sqrt()*, *log()* and *cos()* are defined in the *math.h* header file.
- (b) In the main program, there is command calling the function *randu()*. Owing to check the datatypes of the variables in the command, the compiler needs to know the datatype of the data to be returned from the function *randu()*. Thus, its declaration has to be added above 'main()'. For PI, it declares (defines) a global constant for use in any part of the program.

Question 4

Suppose the program in Section 3.2 is modified as the following.

```
#include<stdio.h>
#include<stdlib.h>

main(int argc, char *argv[])
{
    int length, i, j;

    length = atoi(argv[1]);
    for(i = length; i >0 ; i--)
    {
        for(j = 0; j < i+1; j++)
            printf("*");
        printf("\n");
    }
}
```

The filename of the source code is now called "triangle.cpp" and the program has been compiled without error. Suppose that the following command has been typed on the command prompt.

```
C:\>triangle 4
```

- (a) What is the value of "argc"?
- (b) What are the contents in "argv[0]" and "argv[1]" respectively?
- (c) What will you see on the screen if the following command is typed on the command prompt?

```
C:\>triangle 4
```

Please show your answer like the following.

```
C:\>triangle 4
```

```
WHAT YOU SEE BEFORE THE NEXT C:\>
```

```
C:\>
```

Answer:

- (a) 2.
- (b) argv[0] = "triangle", argv[1] = "4". All of them are characters.

(c) C:\>triangle 4

```
*  
**  
***  
****  
***  
**  
*
```

C:\>

A line space is above the prompt.